



North Shore Winter Classic 2016



“LEARN TO SKATE USA” COMPETITION

CENTENNIAL ICE ARENA, HIGHLAND PARK

DECEMBER 3-4, 2016

ENTRY DEADLINE: NOVEMBER 1, 2016

**Compulsory – Free-Skate – Interpretive –
Jumps & Spins – Test Track – Well Balanced-
Adults – Synchronized Skating**

Ice Dance Solo Pattern Event

Solo, Duet and Group Showcase Event

Coaches:

Skaters may compete in the Basic Skills Competition regardless if your home rink teaches the Basic Skills curriculum.

Centennial Ice Arena

3100 Trail Way • Highland Park, IL, 60035

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North Shore Winter Classic 2016

Basic Skills Competition

Saturday December 3 | Sunday December 4, 2016

This will be a Basic Skills and Beyond competition, approved by US Figure Skating, and conducted according to the 2016-2017 Basic Skills Competition Manual and the Official USFSA Rulebook for the 2016-2017 competitive season, except as modified in this packet

ELIGIBILITY RULES FOR PARTICIPANTS

The competition is open to all skaters who are current eligible (ER 1.00) members of either Learn to Skate USA program, and/or full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Learn to Skate USA Program or any other Learn to Skate USA program/club and must get certification from their skating program director to verify competition level.

Event levels will be based on skill or test level as of November 1st, 2016.

ELIGIBILITY AND TEST REQUIREMENTS:

Eligibility will be based on skill level as of closing date of entries. All **Snowplow Sam and Basic Skills 1-6** skaters must skate at highest level passed or one level higher and NO official U.S. Figure Skating tests may have been passed, including Moves in the Field or individual dances.

For the **Pre-Free-Skate, Free-Skate 1-6, Test Track and Well Balanced levels**, eligibility will be based only upon highest Free-Skate test level passed (Moves in the Field test level will not determine skater's competitive level). Skaters may skate at highest level passed OR one level higher, but not both levels in the same event during the same competition. Skaters may not compete at more than one level in the same type event at the same competition.

SERIES INFORMATION

North Shore Winter Classic 2016 Competition is a part of the 10th Annual U.S. Figure Skating Illinois Basic Skills Series. The series will run from July 1st, 2016 - June 20th, 2017. Please refer to www.skatingcouncilofillinois.org for more information on the series.

ENTRIES AND FEES

An online entry system with secure credit card payment is being used for this competition. You can access the online registration system on our facility website or go to <http://www.entryeeze.com> All entries must be done online through Entryeeze. Skaters must be registered by **midnight November 1, 2016**. Late entries will be accepted at the discretion of the referee and will be assessed at an additional \$15 late fee. **Entry fees are \$65 for the first event and \$15 for each additional event.**

AWARDS

Everyone will receive an award. All events will be final rounds. Trophies will be awarded to first, second, and third places for solo events. ALL other places will receive either a medal or ribbon. ALL awards will be made at appropriate times throughout the competition.

SCHEDULE OF EVENTS

The event schedule will be posted on the entryeeze website approximately four to five days prior to competition). Information regarding groups and skating times will also be listed online prior to the beginning of competition.

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MUSIC

Music for all Free Skating programs and Showcase must be provided on CDs by the skater. CDs should be clearly marked with the name of the skater, event entered and length of music (not skating time). Competition music is to be turned in at the time of registration. Time duration is always +/- 10 seconds. Please remember to bring an extra copy of the CD. Do not forget to pick up your music following your music event. CDs will not be mailed. Centennial Ice Arena is not responsible for any damaged CDs.

PRACTICE ICE – Will be available and for sale on the entryeeze website. You will receive an email confirmation when it is open and ready for purchase.

VIDEO AND PHOTOGRAPHS

Videotaping and photography services will be available.

REFUND POLICY

Entry Fees will not be refunded after November 1 2016. There will be no refunds for medical withdrawals.

LIABILITY

U.S. Figure Skating and Centennial Ice Arena accept no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 1600 of the official U.S. Figure Skating Rulebook.

JUDGING SYSTEM

The 6.0 Majority Judging System will be used for all events at this year's competition.

INFORMATION REGARDING COACHES

ALL coaches must be compliant with either U.S. Figure Skating and or Learn to Skate USA. Coaches should have proof of their membership with either a USFS compliance card or a Learn to Skate USA card when checking in at registration.

If a coach cannot provide a photo I.D. and is not on the list or cannot produce the necessary documents, he or she will not be allowed a credential – no exceptions. We strongly urge all coaches to have their cards with them. Non-credentialed coaches will not be permitted in the designated coaching area at rink side during events including practice sessions. Coaching at U.S. Figure Skating events without compliance is an ethics violation which is reported to U.S. Figure Skating and PSA.

EVENT: BASIC ELEMENTS EVENT: SNOWPLOW SAM – BASIC 6

Format choice of the host: Each skater will perform each element when directed by a judge or referee or have the option to perform one element at a time in the order listed below (no excessive connecting steps). Referee driven format examples: all skaters perform first element before moving on to the next and so on, or each skater performs all of the required elements before moving on to the next skater.

- To be skated on 1/3 to 1/2 ice.
- No music.
- **All elements must be skated in the order listed.**

Level	Time	Skating rules/standards
Snowplow Sam	1:00 max.	<ul style="list-style-type: none"> • March followed by a two-foot glide and dip • Forward two-foot swizzles, 2-3 in a row • Forward snowplow stop • Backward wiggles, 2-6 in a row
Basic 1	1:00 max.	<ul style="list-style-type: none"> • Forward two-foot glide and dip • Forward two-foot swizzles, 6-8 in a row • Beginning snowplow stop on two feet or one foot • Backward wiggles, 6-8 in a row
Basic 2	1:00 max.	<ul style="list-style-type: none"> • Forward one-foot glide, either foot • Scooter pushes, right and left foot, 2-3 each foot • Moving snowplow stop • Two-foot turn in place, forward to backward • Backward two-foot swizzles, 6-8 in a row
Basic 3	1:00 max.	<ul style="list-style-type: none"> • Beginning forward stroking showing correct use of blade • Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive • Forward slalom • Beginning backward one-foot glide, either foot • Moving forward to backward two-foot turn on a circle
Basic 4	1:00 max.	<ul style="list-style-type: none"> • Backward one-foot glides, right and left • Forward outside edge on a circle, clockwise or counter clockwise • Forward crossovers, 4-6 consecutive, both directions • Beginning two-foot spin, 2-4 revolutions • Backward ½ swizzle pumps on a circle, one direction only
Basic 5	1:00 max.	<ul style="list-style-type: none"> • Backward outside edge on a circle, clockwise or counterclockwise • Backward crossovers, 4-6 consecutive, both directions • Advanced two-foot spin, 4-6 revolutions • Forward outside three-turn, right and left • Hockey stop
Basic 6	1:00 max.	<ul style="list-style-type: none"> • Forward inside three-turn, right and left • Bunny Hop • Forward spiral on a straight line, right or left • Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry • T-stop, right or left

EVENT: BASIC PROGRAM EVENT: SNOWPLOW SAM – BASIC 8

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified.

- To be skated on full ice.
- The skater may use elements from a previous level.
- A 0.2 deduction will be taken for each element performed from a higher level.

Level	Time	Skating rules / standards
Snowplow Sam	1:10 max.	<ul style="list-style-type: none"> • March followed by a two-foot glide and dip • Forward two-foot swizzles, 2-3 in a row • Forward snowplow stop • Backward wiggles, 2-6 in a row
Basic 1	1:10 max.	<ul style="list-style-type: none"> • Forward two-foot glide and dip • Forward two-foot swizzles, 6-8 in a row • Beginning snowplow stop on two feet or one foot • Backward wiggles, 6-8 in a row
Basic 2	1:10 max.	<ul style="list-style-type: none"> • Forward one-foot glide, either foot • Scooter pushes, right and left foot, 2-3 each foot • Moving snowplow stop • Two-foot turn in place, forward to backward • Backward two-foot swizzles, 6-8 in a row
Basic 3	1:10 max.	<ul style="list-style-type: none"> • Beginning forward stroking showing correct use of blade • Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive • Forward slalom • Beginning backward one-foot glide, either foot • Moving forward to backward two-foot turn on a circle
Basic 4	1:10 max.	<ul style="list-style-type: none"> • Backward one-foot glides, right and left • Forward outside edge on a circle, clockwise or counter clockwise • Forward crossovers, 4-6 consecutive, both directions • Beginning two-foot spin, 2-4 revolutions • Backward ½ swizzle pumps on a circle, one direction only
Basic 5	1:10 max.	<ul style="list-style-type: none"> • Backward outside edge on a circle, clockwise or counterclockwise • Backward crossovers, 4-6 consecutive, both directions • Advanced two-foot spin, 4-6 revolutions • Forward outside three-turn, right and left • Hockey stop
Basic 6	1:10 max.	<ul style="list-style-type: none"> • Forward inside three-turn, right and left • Bunny Hop • Forward spiral on a straight line, right or left • Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry • T-stop, right or left

EVENT: PRE-FREE-SKATE – FREE-SKATE 6 COMPULSORY EVENT

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time: 1:15 max

Level	Time	Skating rules / standards
Intro to Free-Skate	1:15 max	<ul style="list-style-type: none"> • One outside and one inside moving three turn • Lunge rising up to forward stroking position • Tap toe • Stand still waltz jump
Pre-Free-Skate	1:15 max	<ul style="list-style-type: none"> • Forward inside open Mohawk from a standstill position (R to L and L to R) • Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise • One-foot upright spin, optional entry and free-foot position (minimum three revolutions) • Mazurka • Waltz jump
Free-Skate 1	1:15 max.	<ul style="list-style-type: none"> • Forward power stroking, 4-6 consecutive strokes • Backward outside three-turns, right and left • Upright spin, entry from backward crossovers - minimum 4-6 revolutions • Toe loop • Half flip jump
Free-Skate 2	1:15 max.	<ul style="list-style-type: none"> • Alternating forward outside and inside spirals on a continuous axis (2 sets) • Backward inside three-turns, right and left • Beginning back spin, up to two revolutions • Half Lutz • Salchow jump
Free-Skate 3	1:15 max.	<ul style="list-style-type: none"> • Alternating Mohawk/crossover sequence, right to left and left to right • Waltz three-turns, clockwise and counterclockwise • Advanced back spin with free foot in crossed leg position, min 3 revs • Loop jump • Waltz jump/toe loop or Salchow/toe loop jump combination
Free-Skate 4	1:15 max.	<ul style="list-style-type: none"> • Forward power 3's, 2-3 consecutive sets, right or left • Sit spin - minimum three revolutions • Half loop jump • Flip jump
Free-Skate 5	1:15 max.	<ul style="list-style-type: none"> • Backward outside three-turn, Mohawk (backward power three-turn), both directions • Camel spin - minimum three revolutions • Waltz jump-loop jump combination • Lutz jump
Free-Skate 6	1:15 max.	<ul style="list-style-type: none"> • Forward power pulls, right and left • Split jump or stag jump • Camel, sit spin combination - minimum of four revolutions total • Waltz jump, ½ loop, Salchow jump sequence • Axel jump

EVENT: PRE-FREE-SKATE – FREE-SKATE 6 PROGRAM EVENT

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting steps and transitions should be demonstrated throughout the program.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:40 max.

Level	Time	Skating rules / standards
Intro to Free-Skate	1:40 max	<ul style="list-style-type: none"> • One outside and one inside moving three turn • Lunge rising up to forward stroking position • Tap toe • Stand still waltz jump
Pre-Free-Skate	1:40 max	<ul style="list-style-type: none"> • Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise • One-foot upright spin, optional entry and free-foot position (minimum three revolutions) • Mazurka • Waltz jump
Free-Skate 1	1:40 max	<ul style="list-style-type: none"> • Forward power stroking, 4-6 consecutive strokes • Upright spin, entry from backward crossovers - minimum 4-6 revolutions • Toe loop jump • Half flip jump
Free-Skate 2	1:40 max.	<ul style="list-style-type: none"> • Alternating forward outside and inside spirals on a continuous axis (2 sets) • Beginning back spin, up to two revolutions • Half Lutz • Salchow jump
Free-Skate 3	1:40 max	<ul style="list-style-type: none"> • Alternating Mohawk/crossover sequence, right to left and left to right • Advanced back spin with free foot in crossed leg position, min 3 revs • Loop jump • Waltz jump-toe loop or Salchow-toe loop jump combination
Free-Skate 4	1:40 max.	<ul style="list-style-type: none"> • Forward power 3's, 2-3 consecutive sets, right or left • Sit spin - minimum three revolutions • Half Loop jump • Flip jump
Free-Skate 5	1:40 max.	<ul style="list-style-type: none"> • Backward outside three-turn, Mohawk (backward power three-turn), both directions • Camel spin - minimum three revolutions • Waltz-loop jump combination • Lutz jump
Free-Skate 6	1:40 max.	<ul style="list-style-type: none"> • Split jump or stag jump • Camel, sit spin combination - minimum of four revolutions total • Waltz jump, ½ loop, Salchow jump sequence • Axel jump

EVENT: INTRODUCTORY LEVELS COMPULSORY EVENT

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- *Skaters may have the option to skate one level higher in compulsories than their Free-Skate program.*

Level	Time	Skating rules / standards
Beginner	1:15 max.	<ul style="list-style-type: none"> • Waltz jump • ½ jump of choice • Forward two-foot or one-foot spin - minimum three revolutions (free leg position optional) • Forward or backward spiral
High Beginner	1:15 max.	<ul style="list-style-type: none"> • Toe loop jump • Salchow jump • Forward scratch spin - minimum three revolutions • Forward or backward spiral

EVENT: INTRODUCTORY LEVELS FREE-SKATE PROGRAM

General event parameters:

- Skaters will skate to the music of their choice.
- Level will be determined by the highest Free-Skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner 1:40 Maximum	Max. 5 jump elements: <ul style="list-style-type: none"> • Jumps with no more than one-half rotation (front to back or back to front). • Max. 2 jump sequences • Max. 2 of any same jump 	Max. 2 spins: <ul style="list-style-type: none"> • Two upright spins, no change of foot, no flying entry (Min. 3 revolutions) 	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests
High Beginner 1:40 Maximum	Max. 5 jump elements: <ul style="list-style-type: none"> • Jumps with no more than one-half rotation (front to back or back to front including half-loop) • Single rotation jumps: Salchow and toe loop only. • Max. 2 jump combinations or sequences • Max. 2 of any same type jump. 	Max. 2 spins: <ul style="list-style-type: none"> • Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions) 	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests

EVENT: COMPULSORY MOVES

General event parameters:

- Elements skated on ½ ice
- Elements may be performed only once
- Music is not allowed

Level	Time	Skating rules/standards
No-Test	1:15 max.	<ul style="list-style-type: none"> • Loop jump • Jump combination to include a toe loop (may not use a loop or Axel) • Solo spin - sit or camel spin - minimum three revolutions • Spiral sequence, must include a forward and backward spiral. Additional spirals and balance moves may be included.
PrePreliminary	1:15 max.	<ul style="list-style-type: none"> • Toe Loop jump • Jump combination: single/single (no Axel) • Sit spin or camel spin - minimum three revolutions • Spiral sequence with one forward spiral and one backward spiral (any edge)
Preliminary	1:15 max.	<ul style="list-style-type: none"> • Lutz jump • Jump combination: single/single (may include Axel) • Back upright spin - minimum three revolutions • Forward inside spiral

EVENT: WELL BALANCED PROGRAM Free-Skate

General event parameters:

- Skaters may not enter both a Well Balanced Free-Skate event and a Test Track Free-Skate event at the same non qualifying competition.
- Skaters will skate to the music of their choice.
- Level will be determined by the highest Free-Skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.

Level	Time	Jumps	Spins	Step Sequences
No-Test	1:40 Max	<p>Max. 5 jump elements:</p> <ul style="list-style-type: none"> • Single jumps, with the exception of the single Axel, are allowed • No single Axels, double jumps or triple jumps • Maximum of 2 jump combinations or sequences • Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is permitted • Jump sequences limited to a maximum of 3 single jumps <p>Half-loop is considered a listed jump with the value of a single loop when used in a sequence or combination</p>	<p>Max. 2 spins:</p> <ul style="list-style-type: none"> • Spins may change feet and/or position • Spins may start with a fly • Minimum of 3 revolutions <p>Spins must be of a different character (For definition see rule 4103E)</p>	<p>One step sequenced that must use ½ of the ice surface.</p> <p>Moves in the field and spiral sequences are permitted, but will not count as elements</p> <p>Jumps may be included in the step sequence</p>
PrePreliminary	1:40 max Vocal Music Permitted	<p>Max 5 jump elements:</p> <ul style="list-style-type: none"> • All single jumps, including single Axel, allowed • No double, triple or quadruple jumps allowed • Axel may be repeated once as a solo jump, as part of a jump combination or jump sequence. (maximum of 2 single Axels) • Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded • Max. 2 jump combinations or sequences • Jump combinations are limited to 2 jumps except that one 3-jump combination with a maximum of 3 jumps is permitted. • Jump sequences limited to a maximum of 3 single jumps • ½ loop is considered a listed jump with the value of a single loop when used in a sequence or combination 	<p>Max 2 spins:</p> <ul style="list-style-type: none"> • Spins may change feet and/or position. • Spins may start with a fly. • Minimum of 3 revolutions <p>These spins must be of a different character (For definition see Rule 4103 (E))</p>	<p>One step sequenced that must use ½ of the ice surface.</p> <p>Moves in the field and spiral sequences are permitted, but will not count as elements</p> <p>Jumps may be included in the step sequence</p>

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EVENT: WELL BALANCED PROGRAM Free-Skate (CONTINUED)

General event parameters:

- Skaters may not enter both a Well Balanced Free-Skate event and a Test Track Free-Skate event at the same non qualifying competition.
- Skaters will skate to the music of their choice.
- Level will be determined by the highest Free-Skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.

Level	Time	Jumps	Spins	Step Sequences
Preliminary	1:40 max Vocal Music Permitted	<p>Max 5 jump elements:</p> <ul style="list-style-type: none"> • One must be an Axel or Waltz-jump type jump • All single jumps, including single Axel, allowed. Only 2 different jumps may be attempted (limited to double Salchow, double toe loop and double loop) • Double flip, double Lutz, double Axel, triple or quadruple jumps are not allowed • An Axel plus up to two different, allowable double jumps may be repeated once (but not more) as solo jumps or part of jump combinations or jump sequences • Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded • Maximum 2 jump combinations or sequences • Jump combinations are limited to 2 jumps except that one 3-jump combination with a maximum of 2 double jumps and 1 single jump is permitted. • Jump sequences limited to a maximum of 3 single or double jumps • ½ loop is considered a listed jump with the value of a single loop when used in a sequence or combination 	<p>Max 2 spins:</p> <ul style="list-style-type: none"> • Spins may change feet and/or position. • Spins may start with a fly. • Minimum of 3 revolutions <p>Spins must be of a different character (For definition see Rule 4103 (E))</p>	<p>One step sequenced that must use ½ of the ice surface.</p> <p>Moves in the field and spiral sequences are permitted, but will not count as elements</p> <p>Jumps may be included in the step sequence</p>

EVENT: TEST TRACK FREE-SKATE

General event parameters:

- Skaters may not enter both a Well Balanced Free-Skate event and a Test Track Free-Skate event at the same non qualifying competition.
- Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- Level will be determined by the highest Free-Skate test passed. Skaters may compete at the highest level they have passed, or “skate up” to one level higher.
- Minimum number of spin revolutions are in () following the spin description. Revolutions must be in position.
- The following deductions will be taken:
 - 0.1 from each mark for each technical element included that is not permitted in the event description.
 - 0.2 from the technical mark for each extra element included.
 - 0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Jumps	Spins	Step Sequence	Qualifications
Pre-Preliminary 1:40 max.	Max 5 jump elements: <ul style="list-style-type: none"> • Jumps with not more than one-half rotation (<i>front to back or back to front including half-loop</i>) • Single rotation jumps: Salchow, toe loop and loop only • Maximum 2 jump combinations or sequences • Maximum 2 of any same type jump 	Maximum of 2 spins: <ul style="list-style-type: none"> • Two spins of a different nature, one position only. No change of foot, no flying entry (Minimum 3 revolutions) 	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating pre-preliminary Free-Skate test.
Preliminary 1:40 max..	Maximum of 5 jump elements: <ul style="list-style-type: none"> • Jumps with not more than one rotation (no Axels) • Maximum 2 jump combinations or sequences • Maximum 2 of any same type jump 	Maximum of 2 spins: <ul style="list-style-type: none"> • One spin in one position; no change of foot, no flying entry. (Minimum 3 revolutions) • One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min. 3 revolutions per foot) 	Connecting moves and steps should be demonstrated throughout the program.	Skaters must have passed at least the U.S. Figure Skating pre-preliminary Free-Skate test, but may not have passed tests higher than the preliminary Free-Skate test.

ADULT EVENTS

The skating order of the required elements is optional. The elements are not restricted to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.

- Vocal music is allowed.
- The skater must demonstrate the required elements and may use, but is not required to use, any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:30+/-10 sec unless otherwise noted

<p>Adult 1</p> <ul style="list-style-type: none"> • Falling and Recovery • Forward Marching • Forward two-foot glide • Forward swizzle (4-6 in a row) • Forward snowplow stop – two feet or one foot 	<p>Adult 4</p> <ul style="list-style-type: none"> • Forward outside edge on a circle, right and left • Forward inside edge on a circle, right and left • Forward crossovers, clockwise and counterclockwise • Backward one-foot glides, right and left • Hockey stop, both directions
<p>Adult 2</p> <ul style="list-style-type: none"> • Forward skating across the width of the ice • Forward one-foot glides • Forward slalom • Backward skating • Backward swizzles, 4-6 in a row 	<p>Adult 5</p> <ul style="list-style-type: none"> • Backward outside edge on a circle, right and left • Backward inside edge on a circle, right and left • Backward crossovers, clockwise and counterclockwise • Forward outside three-turn, right and left • Beginning two-foot spin
<p>Adult 3</p> <ul style="list-style-type: none"> • Forward stroking using the blade properly • Forward half-swizzle pumps on the circle, 6 to 8 in a row, clockwise and counterclockwise • Backward skating to a long two-foot glide • Forward chasses on a circle, clockwise and counterclockwise • Backward snowplow stop, Right and Left 	<p>Adult 6</p> <ul style="list-style-type: none"> • Forward stroking with crossover end patterns • Backward stroking with crossover end patterns • Forward inside three-turn, right and left • T-stop • Lunge • Two-foot spin into one-foot spin
<p>Adult Pre-Bronze: Must have passed no higher than adult pre-bronze Free-Skate test or pre-preliminary Free-Skate test. Time: 1:40 maximum Refer to the current U.S. Figure Skating Rulebook #4600 for specific requirements.</p>	<p>Adult Bronze: Must have passed no higher than adult bronze Free-Skate test or the preliminary Free-Skate test. Time: 1:50 maximum Refer to the current U.S. Figure Skating Rulebook #4590 for specific requirements.</p>

NEW

EVENTS: ICE SHOW/INDIVIDUAL SHOWCASE SOLOIST EVENT

(Skaters wishing to compete in light or dramatic entertainment can compete in this event)

Compete with your ice show solo program from last year or create a new program

Individual Showcase is for individual skaters who would like to compete with their ice show programs from last year or create a new program. Skaters should sign for one of the four categories listed below:

Individual Level A – Skills Basic 6 and below

Individual Level B - Single jumps (no axel), any upright spin without a change of foot.

Individual Level C - Single jumps and axel is permitted, sit spin or camel.

Individual Level D - Axel and double jumps are permitted, any spin choice.

Level	Elements	Qualifications	Program Lenth
Basic 1-6	Individual Level A	May not have passed any official U.S. Figure Skating Free-Skate tests.	Not to exceed 2:00
Intro to Free skate & Pre-Free Skate	Individual Level B	May not have passed any official U.S. Figure Skating free skate tests.	Not to exceed 2:00
Free-Skate 1 & 2	Individual Level B	May not have passed any official U.S. Figure Skating Free-Skate tests.	Not to exceed 2:00
Free-Skate 3 & 4	Individual Level B	May not have passed any official U.S. Figure Skating Free-Skate tests.	Not to exceed 2:00
Free-Skate 5 & 6	Individual Level C	May not have passed any official U.S. Figure Skating Free-Skate tests.	Not to exceed 2:00
No Test/Pre Prelim.	Individual Level C	Must have passed no higher than U.S. Figure Skating Pre-Preliminary or Adult pre-Bronze Free-Skate test.	Not to exceed 2:00
Preliminary	Individual Level D	Must have passed no higher than U.S. Figure Skating Pre-Preliminary or Adult pre-Bronze Free-Skate test.	Not to Exceed 2:00

EVENT: DUET SHOWCASE

Level	Elements	Qualifications	Program Lenth
Basic 1-6	Individual Level A	May not have passed any official U.S. Figure Skating Free-Skate tests.	Not to exceed 2:00
Intro to Free skate & Pre-Free Skate	Individual Level B	May not have passed any official U.S. Figure Skating free skate tests.	Not to exceed 2:00
Free-Skate 1 & 2	Individual Level B	May not have passed any official U.S. Figure Skating Free-Skate tests.	Not to exceed 2:00
Free-Skate 3 & 4	Individual Level B	May not have passed any official U.S. Figure Skating Free-Skate tests.	Not to exceed 2:00
Free-Skate 5 & 6	Individual Level C	May not have passed any official U.S. Figure Skating Free-Skate tests.	Not to exceed 2:00
No Test/Pre Prelim.	Individual Level C	Must have passed no higher than U.S. Figure Skating Pre-Preliminary or Adult pre-Bronze Free-Skate test.	Not to exceed 2:00
Preliminary	Individual Level D	Must have passed no higher than U.S. Figure Skating Pre-Preliminary or Adult pre-Bronze Free-Skate test.	Not to Exceed 2:00

EVENT: GROUP SHOWCASE

Compete with your ice show group number from last year or create your own with four or more skaters – props are optional!

Level	Elements	Qualifications	Program Lenth
Basic 3 - 5	Group Level A	Majority of skaters must be between Basic 3 – 5.	Not to exceed 2:45
Basic 6 – Pre F.S.	Group Level A	Majority of skaters must be between Basic 6 – Pre F.S.	Not to exceed 2:45
F.S. 1 - F.S. 6	Group Level B	Majority of skaters must be between Intro – F.S. 6	Not to exceed 2:45
Adult 1 – Adult Pre-Bronze	Group Level A	Majority of skaters must be between Adult 1 – Adult Pre-Bronze	Not to exceed 2:45

Groups will be judged on: energy, interpretation, eye contact, choreography, style, originality, costume and use of ice.

EVENT: INTERPRETIVE PROGRAM

Competition Format

The Organizing Committee will pre-select and edit the music choices for this event. During the warm-up, skaters will hear the selection of music twice. Following the warm-up, all skaters except for the first skater will be escorted to a soundproof locker room or another area of the arena. The first skater will hear the music one more time and then perform a program to the music. As each skater performs, the next skater in line will be allowed to hear the music for the third time before they perform to the music. The listening skater will not be allowed to view the performing skater.

Levels:

Levels should be broken by ability with ages divided appropriately.

Judging Rules:

Skaters are judged on originality, pattern, technical (the ability to include jumps and spins) and music interpretation/expression.

Spins and jumps performed must be appropriate to competition level.

Time:

Music Duration: Pre-Free-Skate - No Test: 1:00 Max

Pre-Preliminary - Preliminary: 1:00 Max

Coaching: There is to be no instruction allowed during this event from coaches, parents, or fellow skaters. Staging area must be kept clear except for ice monitor and listening competitor.

EVENT: SPIN CHALLENGE

General event parameters:

- Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. Only required elements may be included.
- All events are skated on ½ ice.
- Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards
Beginner	1:30 max	<ul style="list-style-type: none"> • Upright one-foot spin (3) • Upright two-foot spin (3) • Sit spin (3)
High Beginner	1:30 max.	<ul style="list-style-type: none"> • Upright one-foot spin (3) • Upright two-foot spin (3) • Sit spin (3)
No Test	1:30 max.	<ul style="list-style-type: none"> • Upright one-foot spin (3) • Upright two-foot spin (3) • Sit spin (3)
Pre – Preliminary	1:30 max.	<ul style="list-style-type: none"> • Upright one-foot spin (3) • Upright back-scratch spin (3) • Sit spin (3)
Preliminary	1:30 max.	<ul style="list-style-type: none"> • Forward scratch to back scratch spin (3) • Combination spin with no change of foot (4) • Sit spin (3)

EVENT: JUMPS CHALLENGE

General event parameters:

- Each jump may be attempted twice; the best attempt will be counted.
- To be skated on ½ ice

Level	Time	Skating rules / standards
Beginner	1:15 max	<ul style="list-style-type: none"> • Waltz jump (from backward crossovers) • ½ flip or ½ Lutz • Single Salchow
High Beginner	1:15 max	<ul style="list-style-type: none"> • Waltz jump (from backward crossovers) • Single Salchow • Jump combination – Waltz jump-toe loop
No Test	1:15 max	<ul style="list-style-type: none"> • Single toe loop • Single loop • Jump combination – Any two ½ or single revolution jumps (no Axel)
Pre – Preliminary	1:15 max	<ul style="list-style-type: none"> • Single toe loop • Single flip • Jump combination - Any two ½ or single revolution jumps (no Axel)
Preliminary	1:15 max	<ul style="list-style-type: none"> • Single flip • Single Lutz • Jump combination – Any single jump + single loop (may be Axel)

EVENT: JUMPS CHALLENGE

General event parameters:

- Levels are based upon the skaters’ highest pattern dance test passed.
- A solo pattern dance competition event will consist of the skater performing two solo pattern dances.
- The patterns to be skated depend upon which quarter of the year the competition is held. The skater will perform the two pattern dances listed for his/her level, based upon the date of the competition. If the competition falls over two quarters (for example, June 30 – July 2), the dance will be selected based on the start date of the competition listed in the announcement (in this example, the 2nd quarter).
- Skaters will complete both of the dances at each level. Dances will be scheduled at the discretion of the Chief Referee for each competition and may be competed consecutively or with a break in-between pattern dances groupings.

Levels:

Preliminary: Rhythm Blues and Dutch Waltz

Pre-Bronze: Swing Dance and Cha-Cha

SHOWCASE GROUP FORM

Name of the team:

Name of the club or program represented:

TEAM ROSTER (Please list skaters in alphabetical order)

Skater's name	Membership #	Age	Level

North Shore Classic Basic Skills Competition Registration • December 3-4, 2016

Please circle each event entered. One entry form may be used for all events.

Participant Information

Last Name	First	Middle
Address	City	State Zip
Home phone	Birth date / /	Age Sex
Parent/Guardian name	Work phone	Email
Basic Skills or USFS #	Current skating level	Last USFS level passed
Program/Club affiliation	Coach's name	Coach's USFS #
Coach's email:	Director's Signature	

Basic and Free-Skate Compulsories

- Basic 1
- Basic 2
- Basic 3
- Basic 4
- Basic 5
- Basic 6
- Intro to Free-Skate
- Pre Free-Skate
- Free-Skate 1
- Free-Skate 2
- Free-Skate 3
- Free-Skate 5
- Free-Skate 6

Solo Showcase

- Basic 1-6
- Intro to Fs&Pre FS
- Free-Skate 1-2
- Free-Skate 3-4
- Free-Skate 5-6
- No test/Pre-prelim
- Preliminary

Duet Showcase

- Basic 1-6
- Fs 1-2
- Fs 5-6
- Preliminary

Basic and Free-Skate Solo

Snowplow Sam (tots)

- Basic 1
- Basic 2
- Basic 3
- Basic 4
- Basic 5
- Basic 6
- Intro to Free-Skate
- Pre Free-Skate

- Free-Skate 1
- Free-Skate 2
- Free-Skate 3
- Free-Skate 4
- Free-Skate 5
- Free-Skate 6

Group Showcase

- Basic 3-5
- Basic 6-Pre FS
- Free-Skate 1-6

- Intro to Fs&PreFS
- Fs 3-4
- No Test/Pre-Preliminary

Introductory Levels

Compulsories

- Beginner
- High Beginner
- No Test

Introductory Levels Free

Skate Program

- Beginner
- High Beginner
- No test

Well Balanced & Test Track

Compulsories

- Pre-Preliminary
- Preliminary

Well Balanced Free

Skate Program

- Pre-Preliminary
- Preliminary

Adults

- Adult 1 Adult 2
- Adult 3 Adult 4
- Pre-Bronze Bronze

Test Track Free-Skate Program

- Pre-Preliminary
- Preliminary

Interpretive

- Intro to FS & Pre Free Skate
- *Free-Skate 1 & Beginner
- *Free-Skate 2,3,HighBeginner & Pre Prelim. Test Track
- * Free-Skate 4,5,6 & Prelim. TT
- * Pre Prelim WB & Prelim WB

Jumps Challenge

- Beginner
- High Beginner
- No Test

Spin Challenge

- Beginner
- High Beginner
- Pre-preliminary
- Preliminary

Solo Pattern Dance

- Preliminary
- Pre-Bronze

Entry Fee

First Event (Entry fee is \$65 per event)

Additional Events (\$15 per each additional event)

Basic Skills Membership (\$12 if you require USFS Basic Skills registration)

Total: \$

Signatures are Mandatory

Waiver and Release of All Claims and Assumption of Risk

Please read this form carefully and be aware that in signing up and participating in this program/activity, you will be expressly assuming the risk and legal liability and waiving and releasing all claims for injuries, damages or loss which you or your minor child/ward might sustain as a result of participating in any and all activities connected with and associated with this program/activity (including transportation services/vehicle operation, when provided). I recognize and acknowledge that there are certain risks of physical injury to participants in this program/activity, and I voluntarily agree to assume the full risk of any and all injuries, damages or loss, regardless of severity, that my minor child/ward or I may sustain as a result of said participation.

I further agree to waive and relinquish all claims I or my minor child/ward may have (or accrue to me or my child/ward) as a result of participating in this program/activity against the Park District of Highland Park, including its officials, agents, volunteers and employees (hereinafter collectively referred as " Park District of Highland Park"). I do hereby fully release and forever discharge the Park District of Highland Park from any and all claims for injuries, damages, or loss that my minor child/ward or I may have or which may accrue to me or my minor child/ward and arising out of, connected with, or in any way associated with this program/activity.

I understand that photos and videos are periodically taken of people participating in Park District of Highland Park programs and activities and I agree that any photograph or videotape taken by the park district of me or my minor child/ward while participating in a park district program or activity may be used by the park district for promotional purposes including its electronic media, videotapes, brochures, flyers and other publications without additional prior notice, permission or compensation to the participant.

I have read and fully understand the above important information, warning of risk, assumption of risk and waiver and release of all claims as well as the registration policies. If registering via fax, my facsimile signature shall substitute for and have the same legal effect as an original form signature.

Participants Name (please print) _____

Parent/Legal Guardian/Adult Skater Signature _____ **Date** _____

I have reviewed the entry form. I hereby certify that the above skater is an amateur member and is eligible to enter the event(s) specified.

Basic Skills Director Signature _____ **Date** _____

Coaches Signature _____ **Date** _____

CERTIFICATION OF CLUB OFFICER: Only Pre-Preliminary and Preliminary skaters

To the best of my knowledge, the information on this form is true and correct.
This competitor is a member of our club in good standing.

The completed Registration and Certification Forms must be postmarked no later than November 1, 2016.

Club Officer/President/VP/Secretary Signature _____ **Date** _____